



ASTONISHING X-MEN\* Vol. 1, No. 1, March, 1995. (ISSN #0274-5372) Published by MARVEL COMICS; Terry Stewart, President; Stan Lee, Publisher: Michael Hobson, Group Vice President, Publishing. OFFICE OF PUBLICATION: 387 PARK WENUE SOUTH, NEW YORK, N.Y. 10016. SECOND CLASS POSTAGE PAID AT NEW YORK, N.Y. AND AT ADDITIONAL MAILING OFFICES. Published monthly: Copyright © 1995 Marvel Entertainment Group, Inc. All rights reserved: Prince \$1.59 per copy in the U.S. and \$2.56 in Canada. Subscriptor nate for 12 issues: U.S. \$23.40, croepts; \$3.540, and Canadian subscriptor must add \$1.00 for postage and \$2.56 in Canada. Subscriptor nate for 12 issues: U.S. \$23.40, croepts; \$3.540, and Canadian subscriptor must add \$1.00 for postage and \$2.56 in Canada. Subscriptor nate for 12 issues: U.S. \$23.40, croepts; \$3.540, and Canadian subscriptor must add \$1.00 for postage and 62.56 in Canada is understand to the condition of the control of distributed with any part of its cover or markings removed, nor in a multitated control of the control of t



















































man who should never have died is now gone. His passing marks the loss of a world full of promise, a world of hope unfettered, and heralds the coming of a reality rife with the ravages of chaos and confusion, an age of madness and destruction.



all began with a business trip. X-MEN Editor-In-Chief Bob Harras was over on the other side of the country, in the middle of a rather important meeting with the producers of FOX's hit Saturday morning X-MEN cartoon, when suddenly, he was visited by a miraculous polemic.

"What would the world be like without Professor X?"

Mulling the idea over and over, Bob finally realized what this ambitious thought meant. It meant that this was a story idea which could potentially have lasting repercussions on the X-Universe like none other. Upon his return to New York. Bob set the wheels which would become the AGE OF APOCALYPSE a'turning.

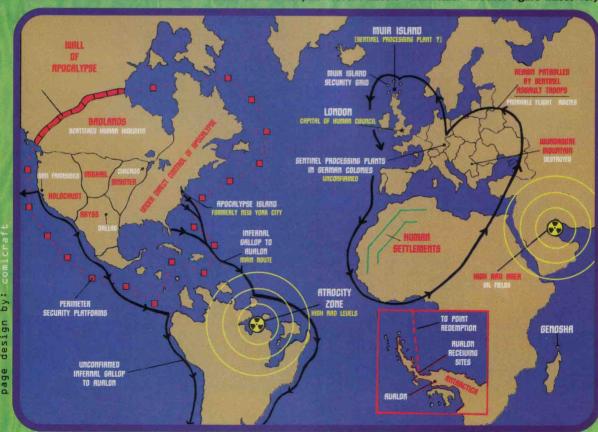
First order of business to be addressed was...'How to do the deed?' Of all the methods suggested, the one possessed of the greatest sense of urgency involved someone traveling back in time to a crucial moment in Xhistory that would shake the mutant universe to its very foundations had it never occurred. Thus, a time period was determined. The tragedy would occur during Xavier's days in Israel -- the time just before he set out to found the first School For Gifted Youngsters. After all. if he had never achieved that goal, then there would never have been any X-Men.

Or would there?

Determined to find out, we began our search for the next piece of the puzzle -- the murderer.

Which agent of evil would perpetrate this most heinous crime? Villains! names were batted around, but none had the right motivation or capacity to 'pull the trigger' that would assassinate Xavier. Sure, the potential candidates all had their own unique flair for the dramatic, but not a single member of the X-Men's rogue's gallery fit

Having arrived at an impasse, a new take on the murder was suggested. Why even go after Xavier in the first place? Perhaps it wasn't Charles who had prevented the assassin from achieving his own selfish ends at all. but rather another figure whose very



existence irrevocably shaped this frustrated character's life?

Like Magneto ...

Hmnn. That presented an interesting twist. There seemed to be a logic to it, but who would have felt that way, and why? One very unique name was suggested, and it was at that very moment that the clock began ticking out the final days of the X-Men.

And that name was...Legion.

eing the son of Professor X, Legion was one of the many people whose life's course was determined by forces beyond his control, specifically the ongoing conflict between Xavier and his arch nemesis, Magneto. Had Magneto never gotten in Xavier's way, then perhaps Xavier's dream of a world where humans and mutants coexist in peace might have come true. Instead, the two men, once the closest of friends, became the most bitter of rivals. Ultimately, neither one's vision was ever fully realized thanks to the other's incessant interference.

Finally realizing the importance of Xavier's goals, and blaming Magneto for the fact that he never got the chance to know his father, Legion would have to figure out a way to get Xavier's attention which had been distracted by his quest for a better world for so long.

And with his delusional mind lucid for the first time in his life, latent aspects of Legion's already formidable mutant powers had reached their full potential. So now he had both the method and the motivation to make thought deed and set things 'right'.

If only he hadn't killed the wrong man...

# THE PLOT THICKENS

This past summer, as the technoorganic terror of the PHALANX COVENANT kept the X-teams busy saving the universe, the X-MEN editorial staff conspired to undo all the work our exhausted mutants had accomplished.

Together with writers Scott Lobdell, Fabian Nicieza, Larry Hama, John Francis Moore, Jeph Loeb, Howard Mackie and Mark Waid, and pencilers Andy and Adam Kubert and Joe Madureira, we stole away from the hustle and bustle of the Big Apple for the serenity of the country. For two steamy, summer days, we bounced around, threw out, accepted and rejected — and ultimately accepted again — thoughts, suggestions, feelings, questions, comments, frustrations, agreements and dissensions.

Meanwhile, fellow creators Chris Bachalo, Tony Daniel, Steve Epting, Warren Ellis, Ken Lashley and Steve Skroce -- who couldn't physically be with us at the conference (y'all were there in spirit, guys) -- were all hard at work in their respective studios, their brains ablaze with activity.

Our collective goal...create a world gone mad, a reality so insane that the unthinkable would become so painfully real that you'd believe that you were in the middle of a Kafka-esque nightmare from which you could never wake up.

But why on earth would such a horrific reality ever exist?

Simple. Because Charles Xavier never founded the X-Men. And without his influence to guide the growing mutant community, and no force of good to stem the tide of evil, the time would be ripe for some of the would-be world-beaters to make their move and establish their dominion over the earth.

And that's exactly the kind of situation that Apocalypse used to his best advantage. Seeing no opposition to his Darwinist schemes, he tested the mettle of both human and mutant alike. The end result, a world trapped beneath his boot's crushing heel.

Having come to a conclusion as to who would play the role of the heavy in this grim, new world of ours, we needed a group of heroes who would rise to challenge him.

Enter...this reality's X-Men!

Of all the people who would have carried the torch of peaceful coexistence between Homo Sapiens and Homo Superior, it seemed the most logical that Magneto would take up the mantle that Xavier was so tragically denied. After all, he bore witness to Xavier's murder at a time before the two men ever became adversaries, and since he himself was Legion's *Intended* target, it was the last, best way for him to honor their friendship and his late friend's memory.

### RADICAL REFLECTIONS

Of course, the next step was figuring out who would go where...and why...and what for! If reality were turned on its ear, would heroes still be heroes? Heck, we're not dealing with a carbon-copy dimension here, so it's very possible that even the most upstanding of champions in our reality would be a base villain in this new one. Lovers in our world might be mortal enemies here. Characters who have lost their lives may be alive and well...

The list of similarities and differences goes on and on, but no matter what the world may become, there will always be a band of heroes willing to fight for the dream of peaceful coexistence between humans and mutants.

For in every reality, there remains one constant...and that's the X-Men.

## The Wish List

ASTONISHING X-MEN #1: The mysterious Bishop raises questions about this world's existence! Rogue's affections are tested when her old flame, Gambit comes calling! In the middle of it all, the X-Men prepare for the biggest genetic culling yet? By Scott Lobdell and Joe Madureiral

X-MAN #1: Finally free of Sinister's gene banks and seeking the elusive truth behind his origins, the young X-Man fights to prevent Apocalypse's Infinite soldiers from culling both humans and mutants alike! By Jeph Loeb and Stave Skroce!

GENERATION NEXT #1: Hoping to recruit the next generation of mutants for the crusade against Apocalypse, Magneto reveals the long-hidden truth about Colossus's lost sister, Illyana! By Scott Lobdell and Chris Bachalo!

WEAPON X #1: Working as underground agents on the side of peace between humans and mutants, Logan and lean Grey procure valuable information from the duplicitous Sinister only to discover the shecking secret behind the Human High Council's plans! By Larry Hama and Adam Kubert!

X-CALIBRE #1: Sent on a crucial mission by Magneto, Nightcrawler must find his mother, the shape changing Mystique, and make his way to the fabled land of Avalou to enlist the aid of the mutant precog known as Destiny! Plus, the menace of Damash and the Pale Riders! Guest-starting the Angell By Warren Ellis and Non Lashley!

AMAZING X-MEN #1: While genetic cultures ravage North America's remaining homan population, the X-Men struggle to ensure that the Sentinel evacuation is a success as they take their never-ending fight to Apocalypsel By Fabian Nicleza and Andy Kuberti

FACTOR X #1: Sinister has left control of the breeding pens in the hands of the Summers brothers, but will their sibling rivalry tear down all of their surrogate father's work? Plus, a look at the Beast's ghoulish genetic experiments! By John Francis Moore and Steve Epting!

GAMBIT & THE X-TERNALS #1:
Putting aside their differences, Magneto recruits Gambit's ragtag band of thieves for the biggest jewel heist ever — the cosmic reality nexus known as the Wikraan Crystal! By Fabian Nicleza and Tony Daniell

X-MEN CHRONICLES #1: A tale of the original X-Men and their first encounter with the evil of Apocalypse! The introduction of Rogue! The tragic death of an X-Man! A 64-page story of triumph and tragedy by Howard Mackle and Terry Dodson!